Master of Software Engineering

Year 1, Semester 1

Title	Description	Credits
Requirements	Theory and applications of requirements elicitation, analysis, modeling,	3 credits
Engineering	validation, testing, and writing for hardware and software systems.	Term 1
Software System	Best practices in the requirements, analysis, and design of large software	3 credits
Design	systems including the Unified Modeling Language and the Unified Process.	Term 2

Year 1, Semester 2

Title	Description	Credits
Pattern Oriented	This class examines well-known heuristics, principles, and patterns in the	3 credits
Design	design and construction of reusable frameworks, packages, and	Term 1
	components.	
Database Design	The requirements capture, design, and development of relational database	3 credits
Concepts	applications; analysis of business requirements and development of	Term 2
	appropriate database systems.	

Year 1, Semester 3

Title	Description	Credits
Software Systems	Software systems architecture; architectural design principles/patterns;	3 credits
Architecture	documentation/evaluation of software architectures; reuse of	Term 1
	architectural assets through frameworks/software product lines.	
Enterprise	Advances in design, development, and deployment of control and	3 credits
Integration	management software for enterprise and production information systems.	Term 2

Year 2, Semester 1

Title	Description	Credits
Applied Human	This course introduces the student to the broad area of human-computer	3 credits
Computer	interaction. Emphasis is placed on applying theories and techniques to the	Term 1
Interaction	evaluation and design of software-based products that are both useful and	
	usable. Students will gain an understanding of these concepts primarily by	
	analyzing existing interfaces and developing prototypes. Students will be	
	exposed to the challenges of usability testing through review of published	
	studies and by developing a usability study design.	
Software	Students will learn and practice the elements of constructing a large-scale	3 credits
Construction	distributed software system using current technologies.	Term 2

Year 2, Semester 2

Title	Description	Credits
Web Security and	A Web-centric look at the latest techniques and practices in computer	3 credits
Privacy	security as they apply to the Internet.	Term 1
Software Testing	This course provides a rigorous formal framework and practical	3 credits
	information on the testing of software throughout its life cycle.	Term 2

Year 2, Semester 3

Title	Description	Credits
Software Project	Analysis and construction of project plans for the development of complex	3 credits
Management	software products; how to manage change and cost control.	Term 1
Software	The 500-level studio provides an opportunity for students to undertake a	3 credits
Engineering Studio	substantial software project	Term 1
		and 2